



## FACULTY AND PROFESSIONAL STAFF ACCOMPLISHMENTS

February 2019

### I. PUBLICATION

#### **Raju Parakkal, International Relations, College of Humanities and Sciences**

- Referred Journals: “Economic Returns from Social and Political Globalization: Does Signaling Help Developing and Transition Countries to Attract Foreign Direct Investment?” ACTA VŠFS Economic Studies and Analyses, Vol. 13, No. 1, pp. 8-28.

### II. CONFERENCES

#### **Gulbin Ozcan-Deniz, Construction Management, College of Architecture and the Built Environment**

- Presenter: “Implementing Virtual Reality (VR) in Education: A Guideline for Faculty”, 3rd *Scholarship of Teaching, Learning, and Assessment Conference*, January 18, 2019, West Chester University, West Chester, PA, USA.
  - Abstract: This study examines strategies for implementing VR in undergraduate courses with a proposed constructivist model. Constructivist Learning Theory (CLT) (Jonassen, 1999) is used in relation to VR. Best approaches to utilize this technology in class are presented including detailed resources needed. The methodology includes defining educational, resource and design requirements to see how virtual environments can be used in teaching. The presentation will discuss guidelines for faculty to use VR in their courses. A Construction Management (CM) Course will be presented as a case study and lessons learned will be shared with the audience.
  - Note: This study is based on “The Future of Education is Here: Virtual Reality Implementation at Jefferson” Nexus Online Learning Grant by Jefferson (Philadelphia University & Thomas Jefferson University).
  - Presentation file available at:  
[https://www.researchgate.net/publication/330520363\\_Implementing\\_Virtual\\_Reality\\_VR\\_in\\_Education\\_A\\_Guideline\\_for\\_Faculty](https://www.researchgate.net/publication/330520363_Implementing_Virtual_Reality_VR_in_Education_A_Guideline_for_Faculty)

### III. EXHIBITIONS

### IV. GRANT

### V. AWARD

### VI. EDUCATION

### VII. OTHER PROFESSIONAL ACTIVITY